EARNING · ROBOTICS · SOFTWARE ENGINEERING Orlando, Florida

ya **Abolghasemi**

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Summary _

Research Scientist with 4+ years of experience in **Deep Learning**, **Machine Learning**, **Robotics**. Experienced with most programming languages over 10+ years. Currently working with a start-up company that augment simple, low budget robots with AI and a programming interface. **Ph.D.** in **Computer Science**.

Education

PhD in Computer Science University of Central Florida, 2014 - 2019B.Sc. in Computer Eng University of Tehran, 2009 - 2014

Computer Skills.

 Programming Languages
 Comfortable with: Python, Java, JavaScript. Familiar with: C/C++, C#, Swift

 ML Frameworks
 Tensorflow, PyTorch, Chainer

 Databases
 MySQL, Microsoft SQL Server

 Other
 ROS, HTML, CSS, jQuery, Jupyter Notebooks, Git, Unity, Docker, OpenGL, GameMaker

Experience

Ximpatico Inc.

RESEARCH SCIENTIST

- Developed a smart, autonomous, programmable, and remote control robot. Nabot is an educational robot to interest the next generation in AI. I worked on both Android and iOS applications. I integrated Google Blockly as the coding interface for the robot. I augmented the application with deep learning models to perform object detection, object classification, and Depth estimation. Check it out on Kickstarter: https://bit.ly/3b3YBmn
- Technologies: Tensorflow, Pytorch, TFLite, PyTorch Mobile , Android, iOS

University of Central Florida

PhD Student - Machine Learning and Robotics

- Published the state of the art papers in Robotics, Machine Learning, Computer Vision conferences (CVPR, ICRA, AAAI). Our papers are included as reading material in courses presented at well-known universities such as UC Berkeley, CMU. Developed state of the art deep learning models augmented with spatial attention and a unique data augmentation technique to control a robotic manipulator in both benign and cluttered environments using learning from demonstration. Implemented an interface to control the robotic manipulator with a PS4 controller and record demonstrations containing (image, command) pairs using ROS, C++, Python. Thesis title: Task Focused Imitation Learning
- Technologies: Python, Tensorflow, ROS, Chainer, C++

Composure.ai

Full Stack Developer - Intern

- Implemented both frontend and backend of a real-time, responsive, and customized interface to interact with various cloud components such as instances, load balancers, security rules, etc. Implemented automation scripts in shell scripts for docker, AWS instances, and OpenStack instances. Implemented a graph visualizer with custom functionalities to visualize cloud components using D3.js
- Technologies: Java, HTML, CSS, Shell Scripts, Docker, OpenStack, AWS

University of Tehran Artificial Intelligence and Advanced Robotics laboratory

BACHELOR STUDENT

- Implementation of an Expert System to Detect Autistic Children (Bachelor Thesis)
- Technologies: MATLAB, PHP, HTML, CSS, C++

Orlando, USA

Orlando, FL

Summer 2019 - Present

2014 - 2019

Los Altos, CA Summer 2015 and 2016

Tehran, Iran

2012 - 2014

Attention

Publications

P. Abolghasemi, L. Bölöni

P. Abolghasemi, A. Mazaheri, M. Shah, L. Bölöni

Visuomotor Policies for Manipulation in Clutter

• We proposed a technique for augmenting a deep visuomotor policy learned from demonstration with a task-focused attention model. The attention is guided by a natural language description of the task – it effectively tells the policy to "Pay Attention!" to the task and object at hand. we show that the proposed policy performs correctly in the presence of a wide class of visual disturbances, exhibiting a behavior reminiscent of human selective attention experiments.

• We proposed a data augmentation technique (Accept Synthetic Objects as Real) and two network models that take advantage of it to

Check out our YouTube Video: https://youtu.be/armz9CfjYRg

Vision-Based Multi-Task Manipulation for Inexpensive Robots Using End-To-End

Accept Synthetic Objects as Real: End-to-End Training of Attentive Deep

train end-to-end robot controllers which operate in the presence of clutter. Check out our YouTube Video: https://youtu.be/GchuLQhG3ug

Learning from Demonstration

- R. RAHMATIZADEH, P. ABOLGHASEMI, L. BÖLÖNI, S. LEVINE
- We propose a technique for multi-task learning from demonstration that trains the controller of a low-cost robotic arm to accomplish several complex picking and placing tasks. The controller is a recurrent neural network using raw images as input and generating robot arm trajectories, with the parameters shared across the tasks.
- Checkout our YouTube playlist: https://goo.gl/qkWAvs
- Reading Material at CS294-112 Deep Reinforcement Learning course at UC Berkeley https://goo.gl/qz8KTt

From virtual demonstration to real-world manipulation using LSTM and MDN

- R. RAHMATIZADEH, P. ABOLGHASEMI, A. BEHAL, L. BÖLÖNI
- we designed an approach where the user demonstrates the task in a virtual environment. These virtual demonstrations are used to teach a deep neural network-based robot controller. Then, the controller is transferred to the physical robot.
- Checkout our YouTube playlist: https://goo.gl/xER9dx
- Reading Material at CS294-112 Deep Reinforcement Learning course at UC Berkeley https://goo.gl/BvnChM
- Reading Material at Deep Reinforcement Learning and Control course at CMU: page 52 https://goo.gl/XgrjC3

Real-time placement of a wheelchair-mounted robotic arm

P. Abolghasemi, R. Rahmatizadeh, A. Behal, L. Bölöni

Introduced a metrics and method of how to estimate the best position for a wheelchair mounted arm to perform a manipulation

A Real-Time Technique for Positioning a Wheelchair-Mounted Robotic Arm for

Household Manipulation Tasks

P Abolghasemi, R Rahmatizadeh, A Behal, L Bölöni

• Introduced a metrics and method of how to estimate the best position for a wheelchair mounted arm to perform a manipulation

ICRA - Paris, France

May 2020

CVPR - Long Beach, USA

June 2019

May 2018

ICRA - Brisbane, Australia

AAAI - New Orleans, USA

Ro-MAN - New York, USA

Aug. 2016

Feb. 2018

AAAI - Workshops - Phoenix, USA

Feb. 2016